

Fall Semester 2014-2015 Undergraduate Courses

CMPE100 - Introduction to Computer Engineering

CMPE101 - Foundations of Computer Engineering

CMPE108 - Algorithms & Programming

CMPE110 - Fundamentals of Programming

CMPE112 - Programming Fundamentals

CMPE211 - Object Oriented Programming

CMPE223 - Digital Logic Design

CMPE231 - Data Structures

CMPE321 - Basics of Signals and Systems

CMPE323 - Microprocessors

CMPE343 - System Programming

CMPE371 - Analysis of Algorithms

CMPE400 - Summer Practice

CMPE401 - Graduation Project - I/II

CMPE403 - Graduation Project - I/II

CMPE404 - Graduation Project - II/II

CMPE405 - Graduation Project - I/II

CMPE406 - Graduation Project - II/II

CMPE416 - Object Oriented Programming and Graphical User Interfaces (TE)

CMPE423 - Embedded System Design (TE)

CMPE451 - Information Security

CMPE466 - Computer Graphics

CMPE471 - Automata Theory

Fall Semester 2014-2015 Graduate Courses

CMPE500 - Master Thesis

CMPE539 - Multi-Agent Systems

CMPE549 - Wireless Personal Communications

CMPE553 - Cryptography and Network Security

CMPE562 - Pattern Recognition

CMPE574 - Biometrics

CMPE598 - Graduate Seminar

CMPE600 - Ph.D. Thesis

CMPE699 - Ph.D. Qualifying Exam