Spring Semester 2016-2017 Undergraduate Courses

CMPE100 - Introduction to Profession

CMPE101 - Foundations of Computer Engineering

CMPE108 - Algorithms & Programming

CMPE110 - Fundamentals of Computing and Programming

CMPE112 - Programming Fundamentals

CMPE211 - Object Oriented Programming

CMPE223 - Digital Logic Design

CMPE224 - Digital Logic Systems

CMPE226 - Electronic for Computer Engineers

CMPE231 - Data Structures

CMPE242 - Operating Systems

CMPE318 - Principles of Programing Languages

CMPE323 - Microprocessors

CMPE324 - Computer Architecture and Organization

CMPE344 - Computer Networks

CMPE354 - Database Management Systems

CMPE400 - Summer Practice

CMPE405 - Graduation Project - I/II

CMPE406 - Graduation Project - II/II

CMPE412 - Software Engineering

CMPE419-A - Mobile Application Development

CMPE424-C - Introduction to Image Processing

CMPE445-B - Internet Architecture and Protocols

CMPE471 - Automata Theory

Spring Semester 2016-2017 MSc./PhD. Courses-CMPE

CMPE500 - Master Thesis

CMPE536 - Metaheuristics

CMPE547 - Queuing Networks for Computer Applications

CMPE561 - Neural Networks

CMPE573 - Computer Vision

CMPE598 - Graduate Seminar

CMPE600 - Ph.D. Thesis

CMPE699 - Ph.D. Qualifying Exam